**Game presentation:** 10 - 20 minutes

**“Gather in groups of 3-4”** (there should be 4 or 5 groups)

**“You have just been hand-picked to be on an elite team reviewing the code produced by a defense contractor.”**

**“Pick a company name”**

Explain the game

GO - Play a game

Motivation to play:

* Kinda fun
* Review for a test in your secure software design class ☺
* Improve code review skills for students, designers, developers, and code reviewers
* Built for a classroom setting, but could be used in organizations that are trying to write more secure code or have to review a lot of code for software bugs.
* Could be a good introductory game (for programmers) or course review game for secure software design.

Discuss lesson objectives and how playing the game achieves

* Improve code review skills for players
* Start conversations about secure coding techniques
* Build familiarity with exploits that can be used against C code